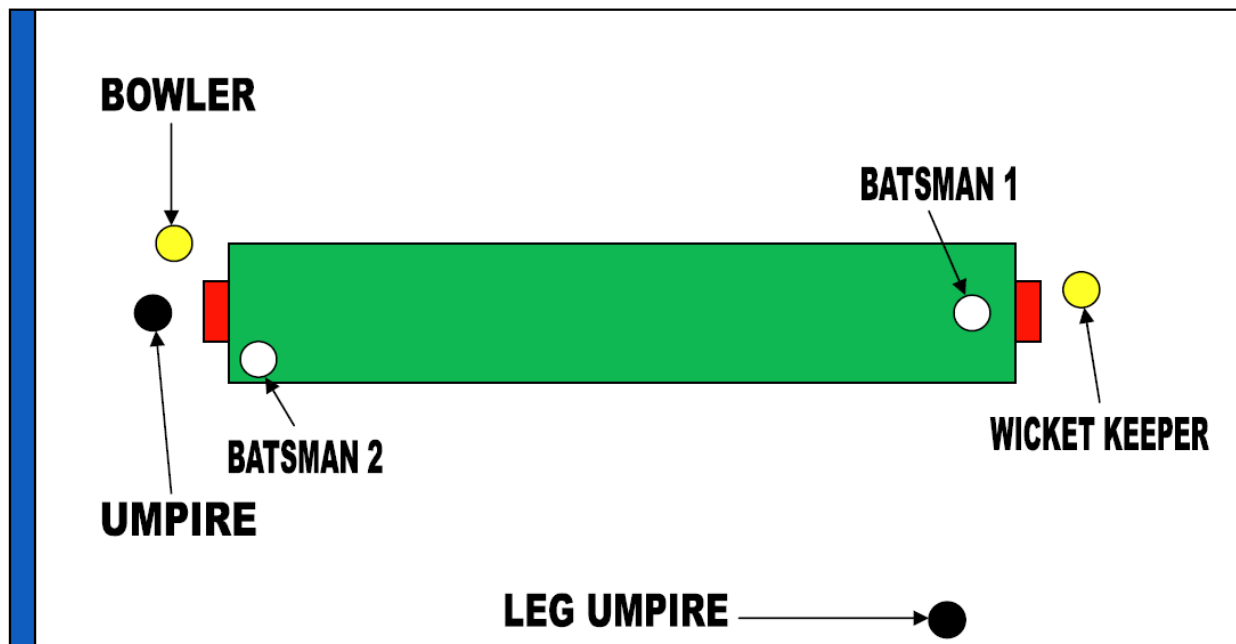




BOX CRICKET RULES & REGULATIONS FOR 2024

A: PITCH MAP:



B: TEAM FORMAT:

1. A team should consist of a minimum of 6 players and a maximum of 8 players (2 substitute player per team) 6 players.
2. To avoid a forfeit, the team must have a minimum of 4 players on the field. Once the game has started, you cannot add more players – for bowling or batting. For each player missing, the opposing team shall be awarded an additional 18 runs. In the case of odd numbers, the odd player shall bat one over (face all 6 deliveries) with a runner. Should the runner be run-out it shall be considered a loss of a wicket.
3. A forfeit will result in the opposing team winning with an automatic score of 108 with no loss of wickets.

1. Batting:

- The batting side will consist of 3 batting pairs and each pair will be required to bat through 2 overs, regardless of how many times they lose their wickets.
- To score runs, you can hit the ball in any direction apart from behind the crease line of the striker. (This will be considered as a DOT ball.)
- 4's and 6's is scored **ONLY** on the opposite side boundary of batsman 1 (marked blue in the diagram).
- Should the ball hit the side boundaries, the batting team shall be awarded 2 runs plus what they run physically. However, should the ball be caught off any of the side boundaries without bouncing, this will be considered as a wicket. The 2 runs will **NOT** be awarded to the batting team if the ball is deflected off a fielder to the side boundaries.
- If no run is scored off 3 consecutive balls, the batsman is out.
- At every fall of a wicket, the batsmen will have to change ends, and 5 runs will be deducted from the total runs of the team.
- No runners allowed.
- No LBW.
- Overthrow runs will be awarded on the runs that are made by running physically and NOT determined by what boundary the ball hits due to the overthrow.

2. Bowling:

- A total of 12 overs per game – 6 per team. Each over shall consist of only 6 balls.
- Each team will be required to complete their 6 overs in the time of 15 minutes. Should the bowling team fail to complete their 6 overs in the allotted time, a penalty of 3 runs per ball pending shall be added to the score of the batting team.
- Each player must bowl an over.
- Any ball that bounces more than once shall be considered a no-ball. The batting team shall be awarded 3 runs and a repeat ball. (Free hit)
- For a wide ball, the batting team shall be awarded 3 runs and a repeat ball.
- For a step-over no-ball, the batting team shall be awarded 3 runs and a repeat ball. (Free hit)

- Bowling action will be determined legal or illegal by the officials. (No chucking allowed unless determined by officials.) Chucked deliveries will be considered a no-ball (free hit), 3 runs awarded to the batting side and the delivery to be repeated.

C: GENERAL RULES:

1. All other ICC rules will apply.
2. The umpires decision will be final. Umpires/Officials may consult before making a decision.
3. The toss for every game shall take place at the changeover of the previous game.
4. The highest standard of discipline should be maintained during the tournament, both on and off the pitch. Any team or player found behaving in an unsporting manner will result in the player or the team being disqualified from the tournament, depending on the decision of the organizing committee.
5. The organizing committee may alter the rules of the tournament at any given time at its discretion.
6. All MoH guidelines should be ensured.

CONVENOR: PARAS SHAH

An Event with Less than three (3) communities shall be cancelled. Subject to change without notice. Age As at 5th OF NOVEMBER 2024. For more information Contact your community representative.